

Writing IEP Goals for Emerging Communicators

Based on work by Linda Burkhart & Gayle Porter

Beliefs & Assumptions about Communication

- Non-speaking ≠ Not understanding
- Everyone communicates -> Assume potential
- Communication is learned in context, in real-life interactions, all day
- It is messy and dynamic depends on partners' responses & situations
- Requiring too much correctness early on can derail the learning process

The Challenge in School

- School instruction relies on students having expressive communication skills
- Learning (and testing) at school is decontextualized (compared to early learning)
- (Early) communication is learned only contextually
- This mismatch can lead to goals that don't support learning communication

Writing Goals

Consider:

- 1. Early communication skills are learned through experimentation and interactions via the child's own agenda.
- 2. Receptive skills are demonstrated through responses some children have difficulty moving their bodies and their physical responses might mask understanding.
- 3. Determining an appropriate communication system can take time and experimentation so, initial goals may need to be written in a manner that allows for **exploration** of a range of strategies to determine the most appropriate learning requirements for each child.
- 4. Being too narrow in goals (what child says, when, how many times) can lead to inappropriate instruction.

Example of a Faulty Communication Goal:



"During snack, _____ will request a drink 4 out of 5 times."

- Does (s)he want a drink?
- How do you know if it's 4 out of 5 times?
- If they respond to a question about wanting a drink it is not a request, it's a response
- What does it teach the student if they have to request a drink and don't want one?
- If (s)he could say "I want to play outside", would they 'fail' the goal?
- Doesn't give 'credit' for a variety of communication functions (protest, opinion, question)
- 5. Don't combine academic content with communication goals.

Example of a Faulty Communication Goal (combined with academic content):

"During math activities, ____ will respond to the question: How many? when presented with a group of 1 -10 items."

- If student responds with incorrect number: pass/fail this goal?
- Communication is successful they initiated an answer! (just need to work on those numbers!)

Examples of Flexible, Natural Goals for Emerging Communicators:

Receptive/Modeling Goal:

A. "____ will show increasing interest and attention to someone using (symbols, AAC device, etc.) to talk to him/her in natural contexts. This will be observed as an increase in: looking towards the communication symbols or the communication partner, calming during this process, looking away to the side but with a stillness as if listening, or responding to the partner (to be defined for individual child) – Minimum of 10 times during the school day in a variety of contexts."

How can this goal grow/be modified? Increase number of contexts in school; decrease level of prompt needed for attention; increase complexity of message modeled (number of symbols used, etc.)

Early Expressive Goal:

B. "Within natural contexts throughout the day, ____ will initiate use of (the AAC system/s) by one of the following methods: (define specifically for the child – see below) and attempt to communicate something. Measured by increasing in frequency over baseline"



Initiation Methods (depends on child):

- Look towards AAC system/s (which should be kept within close proximity) a
 partner will then offer "Do you have something to say?"
- o Lift or wave arm wearing a wristband that says "I have something to say"
- o Call out or make a sound (partner offers, as above)

Early Expressive Goal – expanded

C. "____ will intelligibly initiate communication with an expanded range of communication partners (measurement over baseline)."

Expressive Goal:

D. "Within natural contexts throughout the day, ____ will use an increasing number of communicative functions expressively with AAC system/s. (Number of functions and frequency specified for child)."

Examples of Communicative Functions: Request objects, actions, or activities, request a turn, reject/protest, complain, respond, draw attention, comment, express opinion, ask a question, answer, greet, etc.

Visual-Motor Access Goals- added by AT Lab:

Access Goal for 2 switch use:

E. "During inclusive play/leisure activities, ____ will activate 2 (mechanical, proximity, etc.) switches with 2 distinct body parts, alternating between both with fair ease and accuracy over the course of trials each week."

Access Goal for Direct finger select:

F. "During inclusive play/leisure activities, ___ will activate 2" cells in a field 6 on dynamic screen display with an index finger or knuckle, landing within cell boarders, activating only 1 target at a time, with fair ease and accuracy over the course of trials each week." (Size and number of cells determined for each child.)

Taking Data

Testing situations present an artificial context and will not provide a window into the child's true developing communication skills. Goals must be measurable but don't have to be measured in a testing format. Tables that allow data to be taken at different times over a period of days, weeks, etc. may be more feasible and support communication in natural contexts.



*See Data Tables